

## How to use the resources provided

### 2, 5 and 10 x table games:

Roll a dice and move your counter that many spaces. Have a look at the number you have landed on and multiply it by either 2, 5 or 10 depending on which game you are playing. If you fancy a challenge can you link your multiplication with division. For example if you are playing the 2 x table game and you land on the number 6 your calculations would be:  $2 \times 6 = 12$  and  $12 \div 2 = 6$ .

### Number of the day:

Choose a number of the day to give your child. You could start with 2 digit numbers and once your child is confident move to 3 digit numbers. Support your child to fill in the sheet based on the given number. To find out what is required for each activity, have a look at the example number of the day sheet that has been filled in. Feel free to ask your child's class teacher if you have any questions.

### Key Stage 1 common exception words:

On this sheet you will find some spellings that children are expected to be able to spell by the end of Year 2. They will need to practice both year 1 and Year 2 words as we are the end of a key stage.

You could:

- Put a few words at a time that you are working on up around the house.
- Test each other on how to spell them.
- Write them in a variety of ways e.g in sand or with paint.
- Use them in games such as hangman.

### Reading questions:

In this document you will find some example questions to ask your child when reading. This could be the books they bring home from school or any other texts that they are reading at home. Model how to answer the questions by answering them yourself as well.